

Microphones, headphones, on-screen keyboard

Microphones

Using a microphone (a built-in microphone or a simple plug-in one) can add to the multisensory experience, especially in the game *Say Sound* and its group of games, also when adding recordings to your own lists.

Headphones

Headphones are particularly recommended for work on phonics, and/or in a busy classroom environment.

Headphones are also necessary if no speakers are detected.

On-screen keyboard

This is essential for work on an **Interactive Whiteboard**.

Go to Settings for <name>\Screenpad.

It is also essential if you create a keypad with extra characters included.

See also under games options for bringing up alphabet tiles on screen.