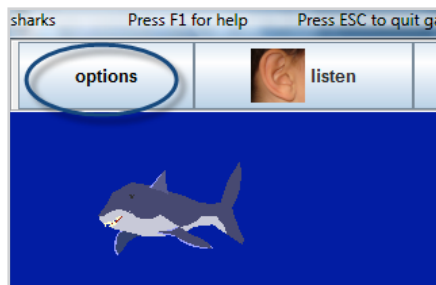


Games options and personal settings

Options and personal settings

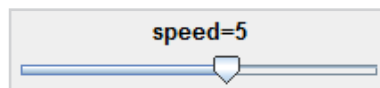
Options

Some games offer *options* (top left of games screens). These can alter the look and feel of a game. If an option has been changed, the word *options* appears in red. For example, in *Sharks* – if you find them difficult to catch – you can tick the box for *Automatic shark catching*.



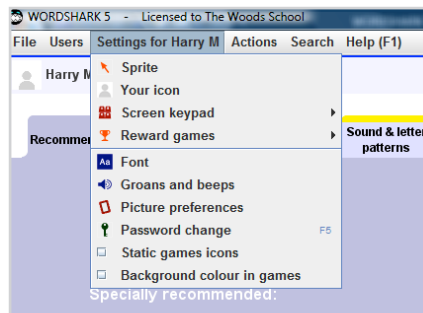
Speeds

Importantly, in some games screens, you can alter speeds, e.g. of swimming sharks or of moving words. This will help with mouse control and will give 'thinking time'. Use the slider to do this.



Personal settings

Under *Settings for (Name)* on the top menu bar it is easy for students to set personal choices such as sprite, icon, password, reward games, font, background colour and on-screen keypad etc. Also, if you do not like the groan when an error is made, you can reduce or get rid of the sound.



Sprites

One of the most popular things to change is your sprite – the 'you' (the cursor) in the games, under *Settings for (Name)*.



On-screen keypad – essential for interactive whiteboards

An on-screen keypad is available under *Settings for (Name)* and is essential if an interactive whiteboard is being used. The keypad can be moved around on screen.