

Automatic progression

Automatic Progression – from green topics headings

When choosing a topic, if you select a **green sub-heading** you are offered the *Automatic Progression* mode of working. It can serve as a fast track or as revision.

It **automatically** moves the student through each topic in turn from under that heading every 4th game. It ensures at least one game in 4 is totally relevant to the current topic. If several mistakes are made in a particular topic, extra practice will be given in that topic.

Automatic Progression
for current green heading:

Addition with answers up to 10

How does Automatic Progression work?

- It moves you automatically through the topics under this green heading
- It changes topic after every 4th game
- It ensures at least 1 game in 4 is relevant to the current topic
- It gives extra practice in topics where several errors are made
- It can be used as a **fast track** – or for **revision**

Use Automatic Progression